

```
In [1]: import numpy as np;
import matplotlib;
import pylab;
%matplotlib inline

def unit_vector_2d(v1, v2):
    """ This function computes the unit vector """
    dV = v1 - v2
    if np.allclose(dV, np.array([0., 0.])):
        return np.array([0., 0.])
    return dV/np.linalg.norm(dV)

def unit_vector_1d(v1, v2):
    """ This function computes the unit vector """
    dV = v1 - v2
    if np.allclose(dV, 0.):
        return 0.
    return dV/np.linalg.norm(dV)

def mag(v):
    return np.sqrt(v[0]**2+v[1]**2)
```

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In [2]: class vehicle:
    P=np.array([0., 0.]) # global position
    O=np.array([0., 0.]) # orientation
    dO=np.array([0., 0.]) # change in orientation
    V=0. # velocity
    dV=0. # change in velocity

    def __init__(self, P, O, V):
        self.P, self.O, self.V = P, O, V

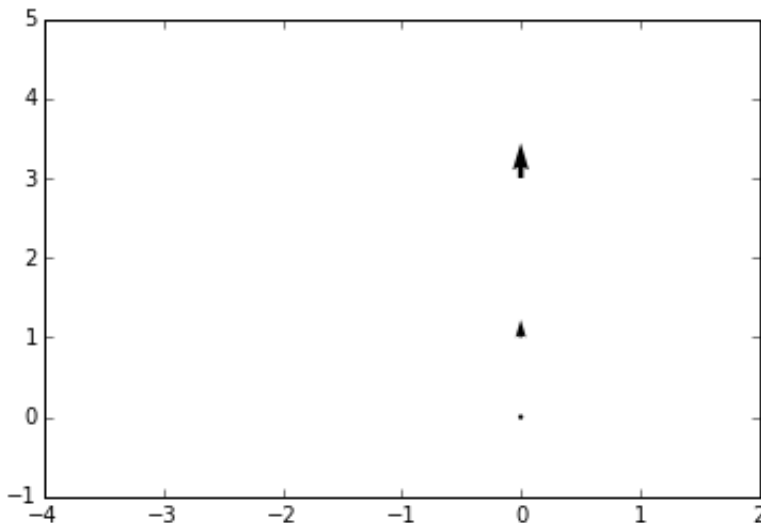
    def follow(self, Lo, Lv, t):
        """ Follows a leading function L, accepts only the next position-velocity pair L """
        self.dO = unit_vector_2d(Lo, self.O)
        self.dV = unit_vector_1d(Lv, self.V)
        self.O += self.dO * t
        self.V += self.dV * t
        self.P += self.O * self.V
        if np.allclose(self.O, Lo) and np.allclose(self.V, Lv):
            return False
        return True

    def out(self, Lo, Lv):
        print('P: ', self.P)
        print('F: ', self.O, self.V)
        print('d: ', self.dO, self.dV)
        print('L: ', Lo, Lv)
        print('')
```

```
In [3]: def main(path):
        Px=[]
        Py=[]
        Fx=[]
        Fy=[]
        0, V = path.pop(0)
        car=vehicle(np.array([0., 0.]), 0, V)
        Px.append(car.P[0])
        Py.append(car.P[1])
        Fx.append(car.O[0]*car.V)
        Fy.append(car.O[1]*car.V)
        while path != []:
            0, V=path.pop(0)
            while car.follow(0, V, 1):
                Px.append(car.P[0])
                Py.append(car.P[1])
                Fx.append(car.O[0]*car.V)
                Fy.append(car.O[1]*car.V)
            Px.append(car.P[0])
            Py.append(car.P[1])
            Fx.append(car.O[0]*car.V)
            Fy.append(car.O[1]*car.V)

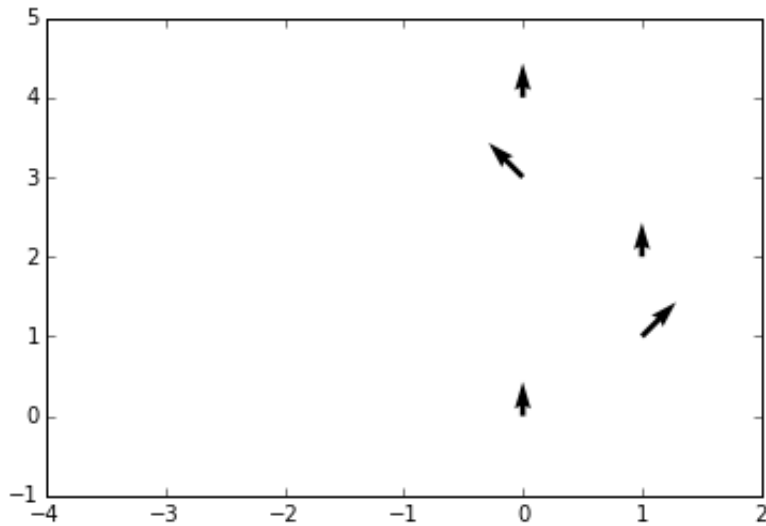
        matplotlib.pyplot.quiver(Px, Py, Fx, Fy)
        matplotlib.pyplot.axis((-4,2,-1,5))
        matplotlib.pyplot.show()
```

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In [4]: # driving straight: from a stopped position, speed up and then slow down back to a stop.
        path=[
            [np.array([0., 1.]), 0.],
            [np.array([0., 1.]), 5.],
            [np.array([0., 1.]), 0.]
        ]
        main(path)
```



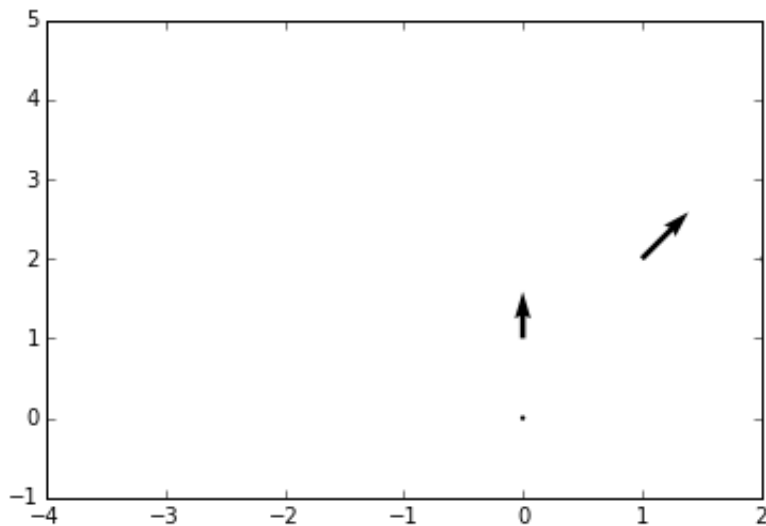
```
In [5]: # lane changing
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path=[  
    [np.array([0., 1.]), 1.],  
    [np.array([1., 1.]), 1.],  
    [np.array([0., 1.]), 1.],  
    [np.array([-1., 1.]), 1.],  
    [np.array([0., 1.]), 1.]  
]  
main(path)
```



```
In [6]: # Street intersection: right turn
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```
path=[  
    [np.array([0., 0.]), 0.],  
    [np.array([0., 1.]), 1.],  
    [np.array([1., 1.]), 1.],  
    [np.array([1., 0.]), 1.]  
]  
main(path)
```



```
In [7]: # Street intersection: left turn
path=[
    [np.array([0., 1.]), 2.],
    [np.array([-1., 1.]), 1.],
    [np.array([-1., 0.]), 1.]
]
main(path)
```

